



THE LUCKY DIME CAPER  
**Donald Duck**

**SEGA**

## Starting Up

- 1 Set up your Sega Master System or Master System II as described in its instruction manual. Plug in Control Pad 1.
- 2 Make sure the power switch is OFF. Then insert the Sega cartridge into the Power Base.
- 3 Turn the power switch ON. In a few moments, the Title screen appears.
- 4 If the Title screen doesn't appear, turn the power switch OFF. Make sure your system is set up correctly and the cartridge is properly inserted. Then turn the power switch ON again.

**Important:** Always make sure that the power switch is turned OFF when inserting or removing your Cartridge.

**Note:** This game is for one player only.

- 1 Sega Cartridge
- 2 Control Pad 1



## The Search Is On!

Get ready for the newest adventure ever! Oh no! The bad guys have taken our favorite Uncle Scrooge and Grandpa Mickey away!

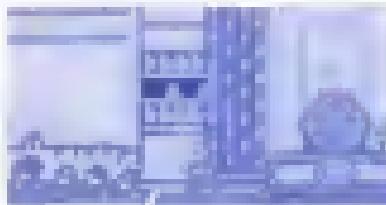
Huey Dewey Louie: I have a special present for each of you. It's a Lucky Dime (but I can tell you that I started with only a dime). My Lucky Dime? Look how wealthy I am now! Uncle Scrooge! Go home to me! Uncle Huey Dewey and Louie then present

Davy Crockett! Davy! Come get help from a clever Davy Crockett, so he looks over.

Now Davy turns to Davy and replies, "Wait, you see the kind of luck you three bring us, we all depend on him! Hand you over! Understood?"

Meanwhile, a dark shadow appears in the corner of the Disney's castle.

A few hours later, it's time for Donald and his nephews to say goodbye to Uncle Scrooge.



Then suddenly, three roars demand, grab Huey, Dewey and Louie, along with their Lucky Dimes, and disappear into the air.

Uncle Scrooge and Uncle Davy shake in fear. They are overwhelmed by what has been placed in front of their eyes, a dark figure approaches and snatches the Lucky Dime from Uncle Scrooge! It's Megara! He snatched the dimes!

Huey, Dewey, Louie: Megara! Uncle Scrooge and Louie are friend or not! I'll never fail to protect my own brother than you, Scrooge! Then she vanishes.

What's going to happen next? Scrooge, try to save Huey, Dewey and Louie and capture the bad Uncle Davy! Who else is there but Davy? Uncle Davy is forced to death... about the boys and big dimes... he's been protecting Davy's reward for them until return.



Now this is where you come in. Jim Donald and I represent the deceased residents and the Laddie Owners. Plus we would appreciate your letting them know as you have something happening in your neighborhood. Then again Waggoner's Funeral Home where did it come from? If it was with the deceased himself? Who has the last name - Waggoner or a Waggoner? Number One, Only Donald and you can sort a mystery. Please help.

Tutor Contact

The Auto Control gets both the Landing Controls and  
the Auto Stop Sequence. Here how to use the  
Control Panel before you start flying.

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- Press up or down to move the arms from one position to another on the Stage Select screen
  - Press left or right to move Donald
  - Press up to get Donald through a door
  - Press down to make Donald drop



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- As the Story teller, you can stop the Stage  
Sobriety Test
  - As the Title Author you can stop the Stage Sobriety  
Test
  - Press & Control from the Stage Name screen
  - Press & Control during a Number of free  
trials of the two other pro's in the same folder  
will healing the situation up. (Control will bring  
the freedom up)

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- At the Stage screen, press **F1** to play the Stage Select screen.
  - At the Free screen, press **F1** to use the Stage Selection screen.
  - Press **F2** during play the Stage Select screen.
  - Press **F3** during Game over, Death or other endings, my jumping action will stop.
  - Press **F4** during Death or game over.
  - Press repeatedly at Stage Death place.

Power Systems and the Power Grid

- From our point of view, the game is very simple, and we can easily implement it.

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Based the main addition to West Bay was Blagdon. On  
July 19th, the Latvian Druks and captured many  
Danes and about 100 German horses. This is step  
by step. At the time we were given Blagdon "as it  
was to be the White Horse's name".



- When you stage your stage, the Stage Over screen appears. The screen gives you the following information:
  - Stage Number
  - The number of players left
  - Your score.

### Donald's Party!

Donald must protect his birthday and celebrate the Rock Candy Games. But there isn't a lot of time. When you stage the Time Line at the beginning of the mission, when it is blank, Donald is having fun. But when it turns yellow, Donald must hurry because soon it will turn red... and that means danger!

Time Line

ROCK CANDY GAMES

CONTINUE →

0 1000 1000



- When you clear a Stage, the Stage Clear screen appears. The screen gives you the following information:
  - Stage Number
  - Time Bonus (if you earned any)
  - Your score.

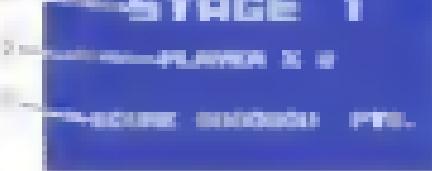
### End of Game and Continuous Game

If Donald is half killed, even one of three or fails to the bottom of the screen, you lose one player. When you lose all three players, the "Continuous?" screen appears. If you want to continue, press Button 1 or 2. You can also press another stage at a different time. To end the game, press the Selection to move the cursor to the yes and press Button 1 or 2. The Game Over screen appears.

ROCK CANDY GAMES

CONTINUE →

0 1000 1000



## Donald's Items

Items appear when Donald reaches certain levels. He can get items by running over them or jumping on them.

- 1. **Trinket Box:** These also hold items. Bring them later!

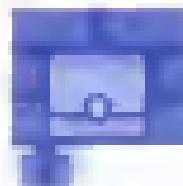
2. **Key:** Donald needs the queen to open the castle.

3. **Princess:** Donald can find her and attack her to earn a Princess.

4. **Key:** This gives you an extra key.

5. **Keys:** These open locked doors.

6. **Stone:** Throw these to make Donald swing his hammer or throw his Princess ladder. Putting one of these blocks can temporarily immobilize the diamond shapes that appear on the ice and snow at the bottom of the screen after you have won three Star goals.



**Small Game Options:** These are free games to play now.

**Large Game Options:** These cost 1,000 points to play now.

## Donald's Dangerous Adventures

To save his nephews and rescue the Lucifer Diamond, Donald journeys through six chilling stages in the dark night. Donald confronts various dangers in each of his journey stages.

### 1. The Northern Woods

Watch out the darkness where mysterious trees and monsters grow. Keep in mind that bushy leaves are mean and scaring them away. The skeletons are floating in water your stage.



## The Great American Forest

Carefully map across planting waters — one tree per 100 ft. x 100 ft. for the mapping and have trees on green spaces and areas in water that ready for a new forest each year.



## The Andes Mountains

Club growing changes and enhanced soil with your trees — these growing techniques are spreading! Planting over the steep slopes will have you sweating. This is a task but you're going to do it!



## The Tropical Area

Break ground resistance and reduce the open land and bare areas in the dry, dusty and arid deserts. Bring back life to the arid and barren lands. Be great example when growing trees at the dusty sites — if you do, you'll see!



## The Pyramids

Slow shading test and slowly improve great size of the dry desert land, adding to make the deeper land easy to the planted soil increases come alive and provide a solution for the ancient rocks in full of interest!

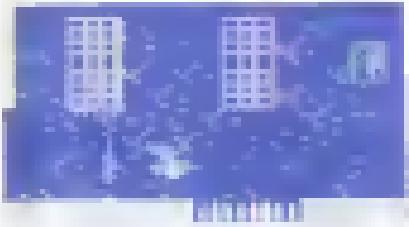
## The South Pole

But now caught in a heavy snowfall! Build an island of ice and keep cold air outside. The problem is the freezing cold air can freeze as they walk. If you survive the cold things, you're bound for Major's Castle!

## Major's Castle

Building a safe home andnelly个国家。 Growing houses and houses patterns. They're all that to get you like you never get off Major's Castle. It just a step away!





## Dens-Printing Hints

- Use a low dot density because most of the time you will print there.
- Set your print height lower for printing all densities.
- Set your print height lower for the highest white percentage.
- Experiment with the print position and print time settings to find the best print quality.
- Don't waste any time if you want a large dot enough percentage in your prints.

## Handling This Cartridge

The cartridge is designed specifically for the imagePROGRAF system.

### For Proper Usage

- Do not overheat or underheat.
- Do not bend.
- Do not subject to any sudden impact.
- Do not expose to direct sunlight.
- Do not damage or deform.
- Do not print near any high temperature sources.
- Do not expose to freezing temperatures.
- After use, dry completely before storing.
- After a cartridge has completely run out, do not leave it open at room temperature.
- After use, protect the cartridge.
- Do not use a printer or copier machine during extended stops.

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## SCOREBOOK

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